

# **The Embroidery Solution**

# **User's Manual**







### Trademarks

BARUDAN has made all possible efforts to supply trademark information about company names, products and services mentioned in this manual. Trademarks indicated below were derived from various sources:

Barudan is a registered trademark of Barudan Co. Ltd.

TES is a trademark of Barudan Co. Ltd. Realistic is a trademark of COMPUCON Computer Applications S.A.

MS-Windows 2000 / Windows XP is a trademark of Microsoft Corporation. Windows, Windows 95, Windows NT are trademarks of Microsoft Corporation. MS-DOS is a trademark of Microsoft Corporation. IBM is a registered trademark of International Business Machines Corporation. Hewlett-Packard is a trademark of Hewlett-Packard Company. Microsoft Visual C++ V4.1 is a trademark of Microsoft Corporation. PC is a trademark of International Business Machines Corporation. Intel is a trademark of International Business Machines Corporation. Pc tis a trademark of International Business Machines Corporation. Pentium is a trademark of Intel Corporation.

ZSK is a trademark of ZSK Stickmaschinen Gesellschaft mbH. Tajima is a trademark of Tajima Industries Ltd. Barudan is a trademark of Barudan Co. Ltd. FMC is a trademark of Barudan Co. Ltd. FDR is a trademark of Barudan Co. Ltd. Pfaff is a trademark of its respective owner. Melco is a trademark of Melco Industries Inc.. Marco is a trademark of its respective owner. Happy is a trademark of its respective owner. Brother is a trademark of Brother Industries Ltd. Toyota is a trademark of its respective owner. Gemini is a trademark of Gemini Advanced Systems. NC-Giken is a trademark of its respective owner. Summagraphics is a registered trademark of Summagraphics Corporation. Summasketch is a registered trademark of Summagraphics Corporation. MM is a registered trademark of Summagraphics Corporation. Microgrid is a registered trademark of Summagraphics Corporation. GTCO is a trademark of GTCO Corporation. Calcomp is a trademark of Calcomp, Inc.

All other accompanying logos, brands and product names are trademarks of their respective companies.



Installing TES Viewer: Trademarks





**Installing TES Viewer:** 



**Installing TES Viewer:** 

### Installation of the software

In order to start using the software you have to first install the contents of the CD to your PC. This procedure is referred to as "installation procedure". Please follow the below listed instructions in order to successfully install TES Viewer 3.0 on your personal computer. The TES Viewer 3.0 software comes with the TES Demo CD or alternatively you can download it from the TES 3 website.



In most personal computers the default drive setting for a CD-ROM drive is "D:"

1. Please insert the TES Demo CD-ROM into the CD-ROM disc receiver in your PC. From the main menu, go to "TES V3 Tryout" section and click on "Install TES Viewer".

After some seconds, the Installation procedure of the software will start automatically.

If this does not occur after a short while, you can run the installation procedure manually by going to the "Start" option of Windows, select "Run", type "D:\TESViewer\TESViewer.exe" and click on "OK".

2. After some seconds the step-by-step installation of the software begins with the Welcome window. You can always abort the





installation procedure by clicking on the "Cancel" button. Click on "Next" to move on the next screen.



**3.** After reading and agreeing with terms given in the License Agreement, please click on "Next".





Installing TES Viewer: Installation of the software **4.** Now input your User Name and Company Name (if there is no "Company Name", insert any character).





**5.** Click on Next, and then select the directory where the software should be installed.

It would be recommended to use the default selected directory: C:\Barudan\TESViewer.



Simply click on "Next" to continue.



8

Installing TES Viewer: Installation of the software **6.** The installation procedure has all necessary information to start. Click on the "Install" button to start.

| Ready to Install the Program<br>The wizard is ready to begin inst | allation.  |   |
|---|--|---|
|   | Click Install to begin the installation.<br>If you want to review or change any of your installation settings, click Back. Click Cancel to exit the<br>wizard. | 9 |
| InstallShield   | < Back Install Cancel  |   |

**7.** The progress bar will indicate the stage of all files being installed, the procedure of installing the TES Viewer software application will finish when the bar is close to the end.









10

Installing TES Viewer: Installation of the software

# **Files and Folders**

# **Open files**

A file must be opened with a program that recognizes that file type. For example, if you are trying to open a Stock Embroidery Design (whether it resides on the computer, a CD, or a floppy disk), you must have a program open that can "see" it. Or if you have a document file, a Word Processing program must be opened in order to read and write the file.

- 1. Double-click on the icon on the Desktop or in "My Computer" that represents the program of your choice. This "launches" the program.
- 2. Click on "File/Open" to open a file.

# Save/Save As files

When you have made any changes to a file, or wish to save this design onto your computer...

- 1. Select "File/Save As" to give your design a name. Changes made after the initial saving need only "Save" because you already have a name.
- 2. Close the program if desired.



# Screens

# Open

From the Blank screen, a file can be opened.

- 1. Select "File/Open".
- **2.** At the top of the "Open Design File" box, there is a "Look In" Label with a downward (black) triangle. Browse there to locate the correct drive (C: A: or D) and folder. The large white rectangle in the center will display all of the files. Also, you must select the "File Type" i.e. (.DST, etc.).
- **3.** Click on a file, and choose "OK" in the box. The design will open into your TES Viewer screen.



Windows Skills: Screens

# **Design Views**

Choose different ways to view your embroidery design.

# 1. Realistic

To view design in simulated embroidery, **choose:** View > Realistic View.



# 2. Zoom

Use in Main Toolbar or **choose:** View > Zoom > In (or one of Zoom choices).



# **3. Stitch Points**

To see or hide stitch points (needle penetrations), **choose:** View > Show/Hide Stitche Points.



#### NEW TERM

**REALISTIC VIEW** Feature that provides realistic simulation in "embroidery thread" of on-screen design.

#### NEW TERM

**STITCH POINTS VIEW** Feature that displays actual needle penetrations.





# 4. Redraw Design

To "stitch" the design on-screen **choose:** View > Redraw Design.



# **5. Stitch Colors**

For thread palette on-screen, **choose:** Tools > Show/Hide Stitch Colors.





14

Screen Views: Design Views

# **Basic Menu**

# Language

# Set your choice of language for the TES Viewer screen.

**English** (default language)

# Unit System

*Metric System* (default) Millimeters *English System* = Inches

| General          |                                      |
|------------------|--------------------------------------|
| Background Color | Click color box to set screen color. |







16

System Parameters: Basic Menu

| Undo | Undo last action. |
|------|-------------------|
| Redo | Restore UNDO.     |

# View

| Zoom            |   |  |
|-----------------|---|--|
| Full Screen     | Use full screen area without toolbars, rulers, etc. |  |
| Show/Hide Image | Turn on or off image.                               |  |
| Show/Hide Grid  | Turn on or off grid.                                |  |

# Design

| Execute             | "Generate" design in machine<br>format for accurate stitch<br>estimate. |  |
|---------------------|---|--|
| Center              | Automatically create a perfect center (or, user-defined) origin.        |  |
| Optimize            | Clean up small stitches and jumps.                                      |  |
| Move to first Point | Send a jump stitch to the origin point.                                 |  |



# Tools

| Show/Hide Rulers      | Turn on/off on-screen rulers.                     |  |
|-----------------------|---|--|
| Show/Hide Scroll Bars | Turn on/off on-screen rulers.                     |  |
| Ruler                 | Use Ruler to measure distance between two points. |  |
| Protractor            | Use Protractor to measure angle of two points.    |  |
| Set Grid Size         | Set values for Grid display.                      |  |
| Select Hoop           | Choose Hoop from list or create new one.          |  |



Drop Down Menus: Tools

# Window

| Cascade       | Choose to "stagger" open windows.   |  |
|---------------|---|--|
| Tile          | Choose to "stack" open windows.   |  |
| Arrange Icons | Arranges the icons<br>of the design when having<br>all designs minimized. |  |
| Toolbars      |   |  |
| Rulers        | Show/hide on-screen rulers<br>(at left side and top).                     |  |
| Scroll Bars   | Show/hide on-screen bars<br>(at right side and bottom).                   |  |
| Windows       | Displays all open windows.  |  |





# Help

| Internet Help                                  | Connect to internet to get<br>information on working with<br>the TES Viewer. |  |
|--|--|--|
| Register your software<br>and get free designs | Connects you to TES 3.0 web site for product registration.                   |  |
| Connect to                                     |  |  |
| Barudan  | For further information and support.   |  |
| Embroidery Marketplace                         | To browse and select new designs, fonts and training material.               |  |
| Compucon                                       | Connect to the corporate<br>Compucon website.                                |  |
| About TES Viewer                               | View software version infor-<br>mation.                                      |  |



Drop Down Menus: Help

# **Opening or Importing (stitch) Files**

# **New Design**

Open a blank screen in TES Viewer to load a design from the Design Library.

>> Choose: File > New. A blank screen will open.





You can have multiple screens open at the same time. View screens in Window drop-down menu.

## **Open Design**

Open an existing stitch file into TES Viewer.

**>> Choose:** File > Open; choose: folder > (embroidery) file > OK. The selected design will open.

# **Machine disk**

## Read

Read design file from commercially formatted floppy.
>Choose: File > Machine disk > Read ; select machine format (left) > design (right) > Read.

| Read design from machine disk                      |                      |      |           |
|--|----------------------|------|-----------|
| Floppy Type  | Free Space           | Name | Exit Exit |
| Barudan FMC<br>Barudan M7000<br>Beat 900<br>CEM/BX | Read Delete Identify |      |           |
| Fortron 💌  | Copy All             |      |           |

The selected design will open.

#### NEW TERM

MACHINE DISK A commercially embroidery formatted floppy disk.





#### Format

Format a new floppy disk as a commercial machine disk. >> Choose: File > Machine disk > Format ; select machine format (left) > Format.



### Write

Write current design to machine floppy disk.

>> Choose: File > Machine disk; choose format > > Name > Write > OK.



2. Design designation 3. Machine specifics



**Basic File Handling: Opening or Importing (stitch) Files** 

# **Design Browser**

Use "Design Browser" (works like Windows Explorer) to view all stitch files on computer or storage device.

**>> Choose:** File > Design Browser; choose: folder > design > Open.

#### NEW TERM

DESIGN BROWSER

A window designed to view all stitch files on computer or storage device.



1. Folder name5. Format list2. Drive contents6. File info.3. Folder contents7. Color blocks4. File name8. Open design

The selected design will open.



#### NEW TERM

#### **CONVERT DESIGNS**

Feature designed to perform a batch conversion from one stitch format to another.

# **Convert Design**

Change one or more designs to a specific machine format.

**>> Choose:** Utilities > Convert Designs; **select** (from "Open/Save" box): Drive > folder > format >designs > OK.

Then, **choose:** (from "Select Catalogue" box) Drive or Network > Folder > Format > OK.

The selected designs will be changed to chosen format and saved into selected location.

|   | Open/Save  | ? 🗙                |
|---|--|--------------------|
|   | Look in: 🔁 Bobtmp 💽 🗢 🖻 📸 📰 🗸                                |                    |
|   | CitationTop.xxx<br>SLSHIRT.xxx                               |                    |
| $\rightarrow$                                   | 🖞 Shirt.xxx<br>🕲 SHIRTSM2.xxx                                | Select catalogue   |
| $\left( \begin{array}{c} 1 \end{array} \right)$ | ShirtSm.xxx<br>Skeeter.xxx                                   | Directories OK     |
|   |  |                    |
| $\longrightarrow$                               | File name  "LSHIRT.xxx" "SHIRTSM2.xxx" "CitationTop.x OK     | Network            |
|   | Files of type         Computon designs (****)         Cancel |                    |
|   |  | Drives             |
|   |  |                    |
| 1.Choose design(s) to con                       | vert   | List Files of Type |
| 2.Choose future format and loca                 | tion   |                    |

Hold CTRL key to select multiple designs. The selected designs formats can be different.



**Basic File Handling:** Opening or Importing (stitch) Files

# Info Card

The Info Card is automatically saved with every TES Viewer design. Every detail of the design is recorded, with areas to include your comments, and customer information.

#### NEW TERM

INFO CARD

Design information is recorded, with areas for comments and customer information.





#### NEW TERM

Manage files using two windows at-once.

**DESIGN MANAGEMENT** 

1

**Design Management** 

Manage files using two windows (of your choice) at-once. **>> Choose:** Utilities > Design Management >(copy/paste, etc). The Design Management Screen will open to organize files between two windows.



- 1. File handling tools
- 4. Active folder
- 2. Window drive Left Right 3. Window folder - Left - Right
- 5. Action confirmation box



Basic File Handling: Opening or Importing (stitch) Files

# Saving or exporting (stitch) Files

### Save

Save on-screen design. >> Choose: File > SAVE. The current design will be saved, overwriting the existing one.

TES VIEWER - [MARE.xxx \*]



Save current (previously saved) design "as" (a new name). >> Choose: File > Save As > Name > OK. The current design will be saved with new name.

### Send as Email

Open email program and attach current design. >> Choose: File > Send as Email. Your email program will open for preparation.



If changes have been made to a design since the last save, an "\*" will appear by design name.



Save an additional "version" of a design if making a lot of changes.



#### NEW TERM

**PRINT** On-screen design "style sheet" with relative information.

### Print

Print on-screen design with relative color information. **>> Choose:** File > Print. A "style sheet" will open for user-defined settings.





Basic File Handling: Saving or exporting (stitch) Files

# **Close Design**

Close current TES Viewer screen. >> Choose: File > Close Design. Current design (window) will close.

You will be prompted to save if design , has changes.



# **View in Real Stitches**

Click Realistic View mode to see embroidery stitches.





**Basic File Handling:** View in Real Stitches

# Create

# **Design Library**

# What you'll learn:

In this section you will learn the details of: How to Open Library Designs Functionality of Library Designs

TES Viewer has a Library of designs for you to download for free from the Internet. Since the designs were created with TES, they have full block edit capabilities. So, they are great for practicing the skills learned in these manuals. Be certain to watch them "stitch out", either onscreen (with Redraw Design), or on your embroidery machine. You will see how one digitizer made choices about "routing", settings, stitch types, and more.

# **Open Design Library**

To open the library of embroidery designs: **>> Choose:** Create > Design Library.

#### >Choose a Category

>> Click a category in left-hand column. The contents of the category open into the right-hand column.

### >Choose a Design

**>> Click** on a design in the right-hand column to highlight, and click "OK".

The design will open into TES Viewer screen.

Get 100 Free Designs from the Barudan website.







32

Create: Design Library

### **Optimize Design**

Clean up small and unnecessary stitches and jumps with Optimize. Nearly all machine formats would benefit from using it. To clean up design:

>> Choose: Design > Optimize.

| Optimize               | X                                 |
|------------------------|-----------------------------------|
| Clean up HIT stitches  | Min value:<br>Max Value: 6 1/10mm |
| Clean up JUMP stitches | OK Cancel                         |
| titches: 10389         | Stitches: 10104                   |

### NEW TERM

**OPTIMIZE** Clean up small and unnecessary stitches and jumps.



rou can clean up stitches up to 8/10th mm without losing vital detail; especially if a design is breaking thread.

# **Center Design**

Create a perfect center origin point. To center design: **>> Choose:** Design > Center.



#### NEW TERMS

**CENTER DESIGN** Create a perfect center (or other) origin point.

**ORIGIN POINT** Location of beginning and ending stitches of a design.



TES Viewer places a start and end point instantly. Notice "blinking" cursor (now in center of design).



#### NEW TERM

**EXECUTE DESIGN** Calculate design in the intended machine format for accurate stitch count.

### **Execute Design**

For accurate stitch count of your design, execute it in the intended machine format. The "working stitch count" (at top of screen) doesn't include jumps, etc. To get stitch count: >> Choose: Execute; select machine from list.





#### NEW TERM

**REDRAW DESIGN** "Stitch" your design on-screen

#### **Redraw Design**

"Stitch" your design on-screen before taking it to the embroidery machine. Often you can catch and change problems. To redraw design:

>> Click: Redraw; Click:Start Drawing.



1. Click Redraw icon. 2. Click Start Drawing. A. STOP or "freeze" at any time. B. Change speed while drawing.

### **Find Appropriate Hoop**

"Hoop" your design on-screen to find suitable size. To display hoop around design:

**>> Choose:** View >Show/Hide Hoop; choose from list.

| Read/create HOOP frames |   | X        |                           |
|-------------------------|---|----------|---------------------------|
|                         | 125MM<br>12cm Round Hoop<br>19cm Round Blue Hoop<br>19cm Round Hoop<br>Bluet V30mm H300mm<br>AlicrkS<br>Bluet V330mm H278mm<br>Bluet V330mm H388mm<br>Bluet V330mm H300mm<br>Blue 2 V430mm H300mm<br>Blue 2 V430mm Hoop |          | 1                         |
|                         | X:10.00 cm, Y:10.00   | cm       |                           |
|                         | New HOOP  |          |                           |
|                         | Delete Hoop Edit  | Comments |                           |
|                         | OK  | Cancel   |                           |
|                         |   |          | 1. Choose Hoop from list. |

### **Create Custom Hoop**

If there isn't a hoop like your's, create it. To create new hoop: **>> Choose:** New Hoop; Follow wizard.

| HOOP creation, step 1  |   |   |
|--|---|---|
| Select the type of HODP you weet to coade<br>Cicclas<br>Restangale<br>Restangale<br>Restangale<br>Comments<br>Other Browners<br>Other Browners<br>Comments<br>Other Browners<br>Comments<br>Other Browners<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comments<br>Comm | 2 | 1. Choose "New Hoop".<br>2. Choose Hoop shape.<br>3. Type Hoop name.<br>4. Type comments.<br>5. Click "Next>" |





1. Type Hoop size. 2. Type Margin size. 3. Click "Next>"

>> Click Finish (in next box) to save hoop.





**Post Create Functions:** 

# **Change Size of Design**

At any time you can change the size of your embroidery design. Even select parts of a design to resize, rotate, or flip. To change design size:

**>> Choose:** Modify > Change Size.



- 1. Choose Modify > Change Size. Transform Design box opens.
- A. Flip horizontally or vertically.
- B. Rotate either direction. C. Offset location.
- 2. Choose measurement type.
- 3. Change one dimension. Both will change if "lock" is enabled.
- 4. Click OK.





**Post Create Functions:** 



# The Embroidery Solution

Head Office: Barudan Co., Ltd. 906 Josuiji, Ichinomiya-City, Aichi-Pref., Japan Tel.: (81) 586 76 6161, Fax: (81) 586 76 6165

Barudan Alsace: Route de Molsheim, BP 130 BISCHOFFSHEIM 67214 OBERNAI CEDEX, France Tel.: (33) 3 88 49 71 00, Fax: (33) 3 88 49 24 32

Barudan America, Inc.: 29500 Fountain Parkway, Solon, OH 44139-4384, USA Tel.: (1) 440 248 8770, Fax: (1) 440 248 8856

Barudan Asia Pte., Ltd: 39, Tampines Street 92, #03-00, MediaStream Building, Singapore 528883, Singapore Tel.: (65) 6 738 2008, Fax; (65) 6 738 6008

Barudan UK Ltd: Barudan House, Easter Park, Lenton Lane, Nottingham NG7 2PX, UK Tel.: (44) 115 978 1234, Fax: (44) 115 970 2888

